

Piping/Cording Foot

5mm (BLE8-CF)

Instructions

Use this 5mm foot to create decorative stitching over cording on single and double layers of fabric. Attaching decorative cords and thread is a snap. This foot eliminates tangling to ensure that cords up to 5mm lie flat and perfectly parallel to each other. The cording foot controls threads so both hands can guide the fabric.

Piping in Seam

MACHINE SETTINGS

Stitch type:	4-Thread Overlock
Stitch selector:	A
Needle:	O1 and O2
Stitch width:	M -7.5
Stitch length:	3-3.5
Upper knife:	Engaged "UNLOCKED"
Differential feed:	N
Sewing speed:	Slow to moderate speed

TO MAKE COVERED PIPING:

Fold bias strip of fabric right side out around the cording and place the cording under the presser foot into the cord groove. Guide the raw edges of the folded bias along the right edge of the needle plate using the knife to trim excess fabric.

TO COVER AND ATTACH PIPING/CORDING IN FABRIC SEAM:

1. Fold bias strip of fabric right side out around the cording.
2. Sandwich covered cording between 2 layers of fabric with right sides together.
3. Place under the presser foot with raw edges to the right and the cording in the cord groove in the sole of the foot.
4. Be sure to guide the cord in the groove while sewing.



Piping in Fabric Center

MACHINE SETTINGS

Stitch type:	2-Thread Chain Stitch
Needle:	C2 (5mm) or C3 (3mm)
Stitch width:	M
Stitch length:	3-3.5
Upper knife:	Disengaged "LOCKED"
Differential feed:	N
Sewing speed:	Slow to moderate speed

1. Fold fabric around cording with right side out.
2. Place cording under the presser foot into the cord groove.
3. Stitch C2 or C3 chain stitch, guiding the cord and fabric fold into the groove.

NOTE:

Try a 7-thread stitch for a completely different corded look. Use the C1 and C2 cover stitch settings combined with the 4-thread overlock settings. Place cording between 2 layers of fabric wrong sides together. The edge will finish with the 4-thread overlock while the left narrow cover stitch will sew on the left side of the cord.

